DIGITAL AVATARS – THE FUTURE'S FACE



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ABSTRACT

Digital avatars are becoming increasingly popular as a way to represent oneself online. The future's face might be represented by digital avatars. It is important to comprehend these human-like creatives as the metaverse and Virtual Reality/Augmented Reality continue to develop. The purpose of this article is to educate the reader about the concept of a digital avatar and the many AI approaches that go into their creation.

We need to know why ordinary people would need a virtual avatar in the first place. Upon understanding the fundamentals of a digital avatar, this article deep dives into further topics such as the application of these avatars across different sectors or market areas and how they can play a crucial role in the enhancement of an organization's brand. The article also enlightens the reader about digital twins and their benefits.

These avatars offer a way to express oneself that is both creative and unique. Whether you are looking for a way to stand out in a virtual world or simply want to have some fun creating an alter ego, creating a digital avatar is a great option. In this article, we will also talk about how one can create a virtual twin.

INTRODUCTION

With the emergence of new digital worlds and virtual commodities, technology is once again expanding the parameters of human experience.

A flood of buzzwords, like Web 3.0, blockchain, cryptocurrencies, and of course the metaverse, have recently bombarded many of us. Even if a lot of it can be confusing at first, they should not be written off as just another trend in technology.

Current advancements in Artificial Intelligence (AI) are creating new possibilities that will undoubtedly have a significant influence on how people live in the approaching metaverse period of virtual worlds.

While AI formerly assisted robots in doing tedious manual chores, the capacity of the technology to learn, develop via experience, and ultimately mirror human behaviors, has allowed it to accomplish some cognitive activities as well. Additionally, the world's processes have become significantly more digitalized because of the quick expansion of affordable and powerful computer power.

More recently, digital representations of actual people have taken the shape of avatars. By pushing the limits of technology to yet another new frontier - AI lifeforms - Artificial Intelligence is providing new meaning to the development of virtual humans.

Al-powered avatars may be used for a wide range of tasks, including serving as trusted confidantes in the metaverse and being employed by real-world businesses to train new staff, to mention just a few use cases. Going forward, the world will only get more virtual, and humans will coexist more frequently in the metaverse with Al-powered virtual creatures.

Keeping this in mind, let us look at how Digital Avatars can serve as the new face of the future.

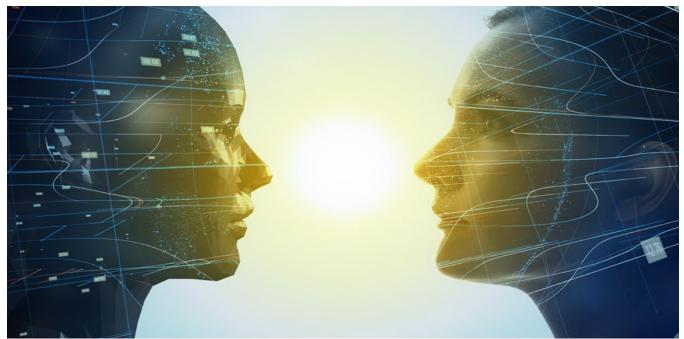


Figure 1: Glimpse of Digital Avatar

WHAT IS METAVERSE?

With the evolution of technology, Metaverse has become the hero of discussions. But what exactly is the metaverse? Is it just another representation of virtual reality and augmented reality or does it go deeper than that? To understand this, let us imagine a virtual world where billions of people are leading a life similar to reality but at the comfort of their own lifestyle in the physical world. This alternate digital world is the metaverse. It is a 3D virtual world created and maintained by users that can be explored and interacted with just like the physical world. In simple terms, metaverse is a collection of all the virtual spaces where reality and the digital worlds traverse.



Figure 2: Metaverse World

WHAT IS A DIGITAL AVATAR?

The way organizations operate has changed because of smart technologies like IoT and machine learning. Digital experts who advise their adoption in various company operations have come to highly value solutions like AI avatars and bots as a way to keep up with these technological advances. With the advancement of Virtual Reality/Augmented Reality and the metaverse, there is a need to develop human-like creatives to interact with the digital world. A digital avatar is a human-like virtual assistant driven by AI that enables smart interactions with clients. With the aid of cutting-edge technology, human-like Avatar bodies are created, which are then mind-linked to these "Avatars" for remote control operation. By replicating the way our brain processes dialogue, the artificially intelligent avatar—a digital depiction of a person that looks like a video or photo but has intelligence—offers human-like connection. In other words, an avatar is you in the virtual/meta world.

WHY DO WE NEED A VIRTUAL AVATAR?

Today's avatars serve both a practical and expressive purpose in enhancing the applications we use to stay connected – to stay social. When present, they have an impact on how we utilize platforms because they enable us to see ourselves in the mirror online. Why do the majority of applications these days implement the usage of digital avatars? Although these avatars are merely imaginary characters, they provide many benefits for the enhancement of the apps and platforms that we use today. Because the virtual world is based on user interaction, the avatar allows you to move around in the metaverse. Avatars are an important factor in eCommerce platforms, and, in these cases, interactive avatars create trust and make communication with customers direct and easy. Consider a corporate website that employs digital avatars to effectively communicate the mission and core principles of the company. When a potential client visits this website, it will have a significant impact on how they view the business, which may convert these visitors into valued customers. Here, these avatars are contributing to conveying a sense of prestige and professionalism.

More applications outside of movies and video games are made possible by better fidelity and intelligence. It's simple to picture a Metaverse version of Siri or Alexa acting as your companion and advisor. To mention a few specific applications, such a digital human can assist with customer service, patient communication in the healthcare sector, or even serve as simulation dummies in crash tests for automakers.



Figure 3: A representation of a human and his/her human-like creativity in the meta world.

TYPES OF DIGITAL AVATARS?

Avatars are gradually gaining popularity within the Metaverse. To get the most out of your metaverse experience, it is necessary to understand the various types of virtual avatars. These avatars are categorized into two types:

3D Avatars

These avatars have width, height and depth. In reality, objects are all 3D and multi-angle views are substantially more lifelike with 3D metaverse avatars.

3D Particle Effect

A 2D video with a 3D particle effect comes first. A particle effect is a method used in game physics, motion, and computer graphics that creates a certain kind of fuzzy visual to create the impression of depth using minute computer graphics sprites, 3D models, or other graphic elements. You have probably seen this effect in television shows and movies.

To generate this, initially a typical scene is filmed in front of a green screen and the rest of it is completed in the post-production process. The effect's color and appearance can be altered to match the program's overall design. A method called billboarding is employed where the hologram is always facing oneself, irrespective of where the person is in-order to make the 2D hologram appear even more 3D. Both virtual and augmented reality can successfully employ the holographic effect.



Figure 4: Hologram Effect in Virtual Reality & Augmented Reality

Volumetric Capture

This kind of avatar needs to be physically scanned to be created. With volumetric capture, the person being scanned is surrounded by numerous cameras and lights. This offers a more thorough and fluid scan by enabling the program to catch and record the various angles. After scanning, we may switch between all the perspectives to create a complete volumetric 3D human.



Figure 5: Volumetric capture



3D Modeled Characters

3D Modeled; Rigged Characters produced in applications like Adobe Fuse are an additional avatar option. Your avatar character can be created and customized with Adobe Fuse, a 3D program, including the clothing, characteristics, and body type. A motion capture outfit like the Perception Neuron v2 or software like Mixamo can be used to rig or animate characters after they have been generated.

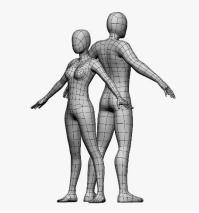


Figure 6: 3D Modeled Characters

Full Body Avatars

This avatar type, despite being a more recent addition, uses sensors to map your full body, enabling you to move digitally and communicate online. You will soon be able to design your own full-body character.



Figure 7: Full-body Avatar

Legless Avatars

This is a popular 3D avatar in which the legs are not rendered in the digital world. It reduces the system requirements for using the metaverse avatars and does away with the need for leg sensors. These are commonly used as Bitmojis.



Figure 8: Legless avatars

2D Avatars

These were the first type of avatars that were used only in 2D settings.

2D Video Overlaid onto Virtual Environment

A person is filmed on a greenscreen from head to toe to produce this character style. The background can then be keyed out or removed, allowing us to place the subject in a stylized setting. People cannot move around 2D characters in VR because they lack depth, in contrast to volumetric capture characters. Instead, they either employ the billboard technique or cleverly position the character such that people cannot walk all the way around it.



Figure 9: Representation of 2D Video Overlaid onto Virtual Environment

TECHNOLOGIES INVOLVED IN CREATING A DIGITAL AVATAR

Machines are getting better at learning and listening. They can now have sophisticated mental processes and behave in a variety of ways that are very similar to human behavior. Virtual assistants and chatbots, like Alexa and Siri, are an omnipresent part of our lives. They can be found in automobiles, homes, offices, and even the smallest wearables, like the watch we wear every day. Technology is still developing in fascinating new ways. Machines can now interpret conversations, simultaneously translate into any language, and recognize faces and objects on their own - thanks to deep learning. To build an Avatar's brain and to equip it with multiple capabilities, there are several technologies involved.

- Speech-to-Text (STT) The customer's speech must be understood by the 3D avatar. STT, or automatic speech recognition (ASR), is a technique that converts whatever the consumer is saying into text. ASR is a technique that enables people to use their voices to speak with a computer interface in a way that, in its most advanced variants, it resembles a typical human conversation.
- Machine Learning Machine learning allows the detection of human emotions and self-improvement by using historical data and experiences without the need for explicit programming or supervision.
- Natural Language Processing (NLP) NLP is a branch of Artificial Intelligence that provides machines and gadgets with the ability to interpret text and spoken words similar to human beings. NLP blends statistical, machine learning and deep learning models with computational linguistics—rule-based modelling of human language. With the use of these technologies, computers are now able to process human language in the form of text or audio data and fully "understand" what is being said or written, including the speaker's or writer's intentions and sentiment. The virtual avatar makes an effort to comprehend the dialogue based on the setting it is in, such as a theatre, bank, or corporate company etc. The avatar must first understand the context, or the particular environment in which it is being employed. If the avatar doesn't know where it is deployed or an answer to the query, it may give an incorrect response. Hence, NLP plays a key role in the creation of an avatar.
- Recommender System A recommender system is an Artificial Intelligence (AI) based algorithm that uses big data analytics to recommend or suggest extra products to a customer. A Recommender systems' capacity to comprehend customer preferences and wants can provide value to e-commerce websites. Adding a "character" to improve the way products can be recommended to the client while incorporating feedback from them is one method to take this further. Customers might interact with this persona, or avatar, which serves as a visual representation of the website. This is justified by the idea that a user would connect with another person or character more readily than they would with a typical web interface. The possibility of a relationship developing between the user and avatar then exists. From the perspective of the website's owner, such a connection would promote increased website usage and enable the collection of more preference data, which would subsequently result in more accurate recommendations. In general, an in-depth examination of the consumer and the product takes place. This analysis helps the customer make an informed choice and outlines the steps the user must follow to complete the transaction. Because of its implicit knowledge, this will depend on the context and setting the virtual avatar is placed in.
- Text-to-Speech (TTS) The avatar will be ready to output once its recommender system is
 operational. The digital avatar can speak to the customer by translating text into speech. Depending
 on the emotion, it might have many forms of reactions.
- Articulation and 3D Modelling With this technology, hyper–realistic virtual entities that can

accurately mimic human movements and facial expressions can be visualized and created. Motion capture can be combined with 3D modelling. Technology that is still being developed is equally helpful for the creation of next-generation artificial intelligence. Currently, most avatars are more like cartoon characters than actual people, and they also lack the animation needed to give their movements a more lifelike appearance. To enable AI avatars in the metaverse to mimic complicated movements and replicate the interaction of human muscles, bones, and joints, Meta has placed a wager on software that can learn about the musculoskeletal system of the human body. This process is mainly about all the animations that are performed on the 3D Avatars which include the mouth, hand and leg gestures, facial emotional expressions, etc. Learning from various interactions is the foundation of this procedure.



APPLICATIONS OF DIGITAL AVATARS

Digital avatars are digital representations of a person that can be used in many applications. Some of the potential use-cases of digital avatars include:

- **Online gaming:** Digital avatars can be used to represent players in online games, allowing them to interact with other players and the gaming world in a virtual environment. Gaming may surely benefit from the use of artificial intelligence humanoids since it can result in improved gaming experiences. The industry is already recognized for embracing technological trials and breakthroughs. According to a recent study, seasoned players are open to expressing themselves through a human-like avatar in a virtual setting, which might boost their performance and cut down on the amount of time they spend online.
- Virtual reality: Digital avatars can be used in virtual reality (VR) applications, allowing users to experience immersive environments and interact with others in a virtual world.
- Social media: Digital avatars can be used as profile pictures on social media platforms, allowing users to represent themselves in a virtual environment. Despite the fact that we live in a digital age, studies consistently demonstrate a link between online time, particularly on social media, and loneliness. Al avatars can help in this situation. Conversational Al has advanced to the point where virtual creatures can now hold conversations with humans in a convincing manner while showing a variety of emotions, ranging from warmth and happiness to empathy. Potentially addressing feelings of loneliness and isolation by interacting with a virtual Al partner could improve human interaction. Or perhaps they will just discover that they need someone to chat with and vent to. Why not confide in an avatar that resembles a human being and can converse about almost any subject while also listening without passing judgement?



Figure 10: Digital Avatars in Social media platforms

• Education: Digital avatars can be used in educational settings, allowing students to learn and interact with others in a virtual environment and in video conferencing applications which enable participation in virtual meetings and conferences remotely. Employers can profit from using AI avatars for employee training, while educational institutions may consider giving these characters control over student learning. Cost savings and improved performance are two benefits that immediately come to mind. Avatars can replace corporate training and mentoring in fields like sales, customer service, call centers, and company management.

Al avatars can readily engage with people and make predictions based on past experiences thanks to their neural networks, which can be helpful in situations like managing questions during training sessions and presentations.

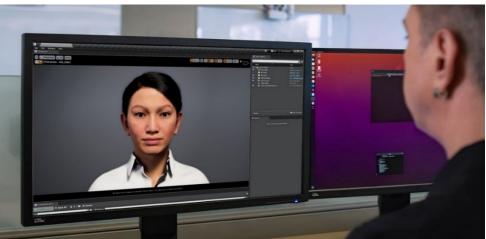


Figure 11: Digital Avatars in Education

• **Customer service**: Digital avatars can be used in customer service applications, allowing companies to provide virtual assistance to customers. They can be seen in a virtual store installed on a webpage, where customers get the complete browsing experience you expect from a real store. A digital person will assume the function of a sales assistant and provide customers with all pertinent items. Kiosks have been set up in restaurants where digital humans can guide customers through the ordering process. This virtual individual can give you suggestions of food choices in real time.

• **Marketing:** Digital avatars can be used in marketing campaigns, allowing companies to create virtual spokespersons or brand ambassadors.

For example, The Hershey Company has created a virtual world called Hershey-verse, which will be a marketplace for all Hershey products - a platform that will transport customers into dreamlike environments through scenarios to drive engagement and deliver offerslike apparel and discounts. Non-player characters will take center stage and be the avatars that guide customers through the platform. The experience will also reward users based on specific activities they complete personalized support, rewarding engagement, and a unique visual presence. All 3 factors work extremely well for a successful Metaverse strategy. With the launch of Hershey-verse, Hershey India is now using popular Metaverse strategies to increase engagement.



Figure 12: Digital avatars in Customer service & Marketing

ADVANTAGES OF DIGITAL AVATARS

Digital avatars can have a number of benefits in our daily lives. Some of the possible advantages of using digital avatars include:

- **Increased connectivity:** Digital avatars can allow people to connect and communicate with others in virtual environments, even if they are physically distant. This can be especially useful in the current global pandemic where in-person interaction is limited.
- Enhanced communication: Digital avatars can allow users to express themselves in ways that may be difficult to do in person. For example, users can choose their avatar's appearance, clothing, and even personality traits, which can make communication more personal and engaging.
- Increased accessibility: Digital avatars can be used to make certain activities more accessible to
 people with disabilities or mobility issues. For example, digital avatars can be used to participate in
 virtual meetings or events, allowing people to participate regardless of their physical location or
 mobility.
- Enhanced privacy: Digital avatars can allow users to preserve their privacy online. For example, users can choose to use an avatar instead of using their real image as a profile picture on social media or in other online environments.

• **Increased convenience:** Digital avatars can make certain activities more convenient, such as participating in virtual meetings or events, or interacting with others online.

Overall, the use of digital avatars can enhance communication, connectivity, accessibility, privacy, and convenience in our daily lives. With advancements in technology, digital avatars are becoming more realistic and interactive, creating new possibilities for the future.

HOW TO CREATE A DIGITAL AVATAR

There are a number of ways to create a digital avatar. Some common methods include:

- Using a pre-made avatar creator: There are many online tools and software programs that allow users to create their own digital avatar using a pre-made set of options. These tools typically allow users to customize their avatar's appearance, clothing, and other features.
- Using a 3D modeling software: More advanced users may choose to create their own digital avatar using a 3D modeling software such as Blender or Maya. These programs allow users to create a custom avatar from scratch, including the ability to design their own clothing and accessories.
- Using a 3D scanning app: Some smartphones and tablets now come equipped with 3D scanning capabilities, which allow users to create a digital avatar by scanning their own face and body. These apps typically use the device's camera to create a 3D model of the user's face and body, which can then be used as the basis for a digital avatar.
- Using a virtual reality headset: Some virtual reality (VR) headsets come with the ability to create a digital avatar based on the user's movements and facial expressions. These avatars can be used in VR games and applications and can be customized with different clothing and accessories.



Figure 13: Creation of a Digital Avatar

Altogether, there are several ways to create a digital avatar, ranging from simple, pre-made avatar creators to more advanced 3D modelling software and VR headsets. The method used will depend on the user's preferences and technical abilities.

STEPS TO CREATE AN AVATAR

Below is a general overview of the steps you might take to create a digital avatar:

- **Conceptualize your avatar:** Begin by deciding what your avatar will look like, what purpose it will serve, and what features it will have. This might include deciding on the avatar's gender, age, and appearance, as well as its clothing and accessories.
- **Create a 3D model:** Once you have a clear concept of what your avatar will look like, you can begin creating a 3D model for it using software such as Maya, Blender, or ZBrush. This will involve sculpting the avatar's features, such as the head, body, and limbs, as well as texturing and shading it to give it a more realistic look.
- Add animations: Once your 3D model is complete, you can begin adding animations to it, such as walking, talking, and facial expressions. This can be done using animation software such as MotionBuilder or Mixamo.
- **Implement the avatar in a virtual environment:** To make your avatar interactive, you will need to implement it in a virtual environment, such as a game engine or virtual reality platform. This will involve programming and scripting to make the avatar move, interact with the environment, and respond to user input.
- **Test and refine:** Finally, test your avatar in the virtual environment to make sure it is working correctly and make any necessary adjustments. Repeat this step as necessary until you are satisfied with the result.

TIPS TO ENHANCE YOUR 3D AVATAR

There are many different ways to do this, but there are also some tips you should keep in mind when crafting your avatar's personality.

- **Be creative.** Although it may seem like an easy task to choose the look for your online persona, you will want to be as creative as possible when selecting your avatar's features. You can draw or find a picture of what you want to represent; however, you can take things a step further by creating an original image that reflects who you are as a person.
- Choose an image that reflects who you are in real life. This can be done by using a picture of yourself or by creating an image from scratch using graphics editing programs, such as Adobe Photoshop or Corel Painter. If you choose to use your own photo, make sure it is one that reflects who you really are so that others will be able to recognize you when they see your avatar online.
- Consider using a professional artist's work if you want your avatar to look as realistic as **possible.** There are many websites that offer digital avatars for sale, and some of them are created by professional artists who have a lot of experience with this kind of work. If you want your avatar to be more than just the picture of yourself, it may be worth buying one that has already been designed.
- Think about what type of personality your avatar should portray. You will want to make sure that the image you choose reflects the type of person that would be using the avatar. This can be done by choosing an image that reflects a specific emotion or by adding features to give your avatar's face

more expression.

- **Choose an appropriate name for your avatar.** One of the most important things you will want to think about when creating an online identity is the name that will be used to represent yourself. It is best to choose something that sounds similar to your real name so that others will recognize it quickly. You can also choose an entirely different name from your own.
- **Consider adding other features to your avatar's image.** In addition to choosing a face for your digital avatar, you may also want to add some special effects or even create a whole new background around the character's picture. You can make this process easier by using one of many simple editing programs available online.
- Be sure to think about how much time and money you are willing to spend on creating your avatar.

DIGITAL TWIN

There are many notable twins in the world today. You might even be one. But have you ever wondered what a digital twin is? Let's go back in time. In 1970, a rescue operation took place to bring 3 Apollo 13 astronauts back to Earth. What was so special about this rescue mission? Critical to its success was the presence of a physical model of the spacecraft and its components situated safely back in Houston. It is this physical model that allowed teams of engineers to work around the clock to find solutions and workarounds to the real problems and the subsequent simulated problems that were plaguing the actual spacecraft as it frantically tried to return to Earth. Physical models have advanced significantly in recent years, and they have now been surpassed by digital models thanks to improvements in computing power and software capabilities. More recently, these have been significantly enhanced by the emergence of the industrial Internet, remote sensing, cloud computing, and artificial intelligence, which has led to the creation of what is now known as the "digital twin."



Figure 14: World of Digital Twins

A digital twin is a virtual representation designed to accurately mirror a physical object being studied. A wind turbine, as in the below illustration, can be equipped with several sensors relevant to key functioning areas.

These sensors generate data on the physical device's various performance aspects, such as energy and power production, temperature, ambient factors, and more. This data is used to implement a digital copy which can be used to run simulations and analyses of overall efficiency and suggest potential enhancements that can be implemented on the original devices.



Types of Digital Twin

Every physical object can be modelled with its twin, ranging from discrete parts to a complete system. While simulating a real-world object or system is the same for all types of digital twins, their goals and reach vary greatly from one another. Digital twins are classified as follows:

- **Component twins** Digital representations of a specific component, such a gear or screw, from a system or product are known as component twins. However, component twins are often employed to simulate integral parts, such as those under specific stress or heat, rather than just modelling all the separate parts of a product. Designers and engineers can determine how to modify the parts to ensure their integrity in various circumstances by digitally modelling the parts and running dynamic simulations on them.
- Asset twins Asset twins, also referred to as product twins, are digital versions of a physical product rather than its component elements. Asset twins are designed to show how different pieces of a realworld product interact with one another, even though they can theoretically be made up of many component twins. A connected asset twin, for instance, might be used to track the performance of a wind turbine and spot a potential component breakdown owing to normal wear and tear.
- **System twins** System twins, also known as unit twins, are digital representations of systems of interconnected products. System twins represent these distinct products as elements of a broader system, whereas asset twins represent real-world products made up of multiple parts. Understanding how assets relate to one another provides the chance to enhance that relationship, boosting production and efficiency.
- **Process twins** Process twins are virtual representations of interconnected systems. For instance, while a system twin can simulate a production line, a process twin might simulate the entire plant, right down to the workers running the equipment on the factory floor.

Benefits of Digital Twin

Some of the most widespread advantages of employing digital twins are as follows:

- Reduce overall costs by developing, evaluating, and perfecting goods or systems in virtual environments prior to mass production or launch.
- To enhance operational efficiency, current information is utilized to model systems, test adjustments

in dynamic simulations, and then implement real-world improvements.

- By regularly assessing their performance and spotting problems as they develop, physical assets and existing systems, like buildings or jet engines, can be quickly maintained.
- By virtually simulating the consumer journey, you may enhance the encounter that customers have while making a purchase or entering a store.

Digital Twin in Health Care

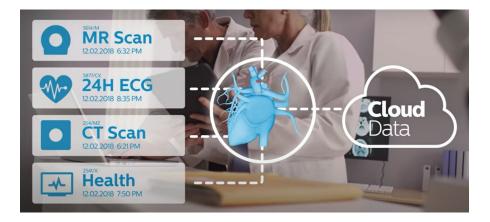


Figure 16: Digital Twin in Health Care Facility

Patients seeking medical treatments can be profiled using digital twins similar to physical systems. The same kind of sensor-generated data can be utilized to track different medical parameters and produce important insights.

Imagine a time in the future where personalized healthcare will offer each person the appropriate level of care in the appropriate setting at the appropriate time. Assume that each patient has a digital twin that serves as a virtual representation of their current state of health. Let's look at how this could have a big impact.

Let's consider a patient who has been diagnosed with atrial fibrillation and is seeing their cardiologist, although atrial fibrillation is a highly prevalent disease it can be complicated to decide on the individual treatment strategy for a patient. This is where the patient's digital twin comes in.

It begins by using the patient's medical data to create a customized biophysical model, which includes a virtual representation of their heart which behaves and responds identically to the real one through seamless data flow and powerful analytics.

The doctor can then establish a connection with a digital twin with knowledge of similar instances and choose ablation as the therapy with the best possible long- and short-term outcomes for the patient. The procedure is carefully planned by simulating various scenarios on the patient's digital twin and selecting the one with the optimal computed result.

This chosen scenario forms the basis for real-time intervention guidance during the procedure. As a consequence, the patient receives their treatment in the most effective manner, at the proper time. This is only one of many possible scenarios where the digital twin could benefit the healthcare system, from

individualized diagnosis and therapy selection to procedure planning matched to the patient's physical traits, medical history, present state, and future needs.



THE FUTURE OF DIGITAL AVATARS

Figure 17: The Future of Digital Avatar

The future of digital avatars is an exciting and rapidly evolving field. With advances in technology, such as virtual reality and artificial intelligence, digital avatars are becoming more realistic and interactive.

One of the major trends in the future of digital avatars is the increased use of virtual reality. As VR technology becomes more advanced and accessible, digital avatars will become more immersive and lifelike. This will allow users to interact with virtual environments and other avatars in a more natural and realistic way.

Another trend is the use of artificial intelligence to create more realistic and personalized digital avatars. Alpowered avatars will be able to learn from user behavior and adapt to their preferences, making the virtual experience more personalized and engaging.

In addition to entertainment and gaming, digital avatars will also be used for a variety of other applications, such as education, training, and teleconferencing. For example, teachers can use avatars to conduct virtual classes, and doctors can use them for remote consultations.

The use of digital avatars will also have an impact on social interactions and relationships. Avatars will enable people to communicate and interact with others in a virtual world, regardless of their physical location. This could lead to new forms of social interaction and community building.

Overall, the future of digital avatars is bright, with a wide range of potential applications and possibilities. As technology continues to advance, digital avatars will become more realistic and interactive, and will play an increasingly important role in our daily lives.

CONCLUSION

To summarize, digital avatars and digital twins are gaining a lot of popularity with the revolution in technology

and the evolution of the metaverse. They have a lot of potential in the near future and there is a high chance that people will start using these avatars for the majority of their communication and may even replace commonly used photographs. Considering the latest booming technologies like VR/AR and the metaverse, these avatars can become the face of the future and the new face of branding. Wouldn't you want a human-like creative that would replicate or represent you in the virtual world from the comfort of your own couch?

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